Curriculum Map: Mathematics Year 9

|  | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
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| Content <br> Declarative knowledge <br> 'II Know' | Integers and Indices <br> Index notation <br> Powers and roots <br> Four rules <br> Inverse operations <br> Factors and Multiples <br> Definitions and terms <br> Prime numbers <br> Highest Common Factor <br> (HCF) and Lowest Common <br> Multiple (LCM) <br> Priority of operations <br> Expressions and <br> Formulae <br> Algebraic terms <br> Substitution into formulae <br> Collecting like terms in sums <br> and differences of terms <br> Simplifying products and <br> quotients <br> Multiplying out brackets <br> Factorising <br> Products of two binomials <br> Equations <br> Linear equations | Angles <br> Angles at a point and on a line <br> Angles between intersecting and parallel lines <br> Properties of triangles and quadrilaterals including symmetry <br> Angles in a triangle <br> Fractions and Decimals <br> Equivalent fractions <br> Calculations with fractions <br> Exact calculations <br> Fractions of a quantity <br> One quantity as a fraction of another <br> Decimals, fractions and percentage conversions Ordinality and symbols Addition, subtraction multiplication and division of decimals | Sequences <br> Generating terms of a sequence <br> nth term of a linear <br> sequence <br> Special sequences <br> Functions, Graphs and <br> Gradients <br> Functions <br> $x$ - and $y$-coordinates <br> Graphs of linear functions <br> Graphs of quadratic <br> functions <br> Straight line graphs <br> Gradients <br> 2D and 3D Shapes <br> Polygons <br> Polyhedra and other <br> 3-dimensional solids <br> Plans and elevations | Estimation and <br> Approximation <br> Rounding <br> Estimation <br> Ratio and Proportion <br> Equivalent ratios <br> Division in a given ratio <br> Ratios and fractions <br> Transformations <br> Reflection <br> Rotation <br> Translation | Percentages <br> Percentage calculations <br> Percentage change <br> Growth and decay <br> Perimeter, Area and <br> Volume <br> Perimeter of rectilinear <br> shapes <br> Perimeter of composite shapes <br> Area of a triangle <br> Area of a parallelogram <br> Area of a trapezium <br> Area of composite shapes <br> Polyhedra <br> Circles <br> Circle nomenclature Circumference of a circle Area of a circle | Charts and Averages <br> Categorical and numerical data <br> Misrepresenting data Summary statistics <br> Compound units Speed Density |
| Skills <br> Procedural <br> Knowledge <br> 'I know how to' | Integers and Indices <br> Write repeated multiplication calculations using index notation Calculate positive integer powers <br> Find square roots and cube roots of integers <br> Estimate powers and roots Use non-calculator methods to calculate the sum, difference, product and | Angles <br> Know and use the terms acute, obtuse, right and reflex angles. <br> Know and use the terms point, line and line segment. <br> Know and use the sum of the angles at a point (360 ${ }^{\circ}$. | Sequences <br> Generate a sequence by spotting a pattern or using a term-to-term rule given algebraically or in words. Find, algebraically or in words, a position-to-term rule for simple arithmetic sequences. <br> Find the $n$th term of a linear sequence. | Estimation and <br> Approximation <br> Round numbers to the nearest whole number, ten, hundred and so on. Round numbers to a given number of decimal places (d.p.). <br> Round numbers to a given number of significant figures (s.f.). | Percentages <br> Understand percentage is the 'number of parts per hundred'. <br> Calculate a percentage of a quantity and express one quantity as a percentage of another. Increase or decrease a quantity by a simple percentage. | Charts and Averages <br> Interpret and construct charts appropriate to the data type, including frequency tables, bar charts, pie charts and vertical line charts. Interpret multiple and composite bar charts. <br> Recognise graphical misrepresentation, for |

quotient of positive and negative whole numbers. Understand that addition and subtraction, multiplication and division, and powers and roots, are respective inverse operations.

## Factors and Multiples

 Understand and use the terms odd, even, prime, factor (divisor), multiple, common factor (common divisor), common multiple, square, cube and root. Identify prime numbers less than 20.Express a whole number as a product of its prime factors.

Find the HCF and LCM of two whole numbers from their prime factorisations.

Know the conventional order for performing calculations involving brackets, four rules and powers, roots and reciprocals.

## Expressions and

 FormulaeUse the concepts and vocabulary of expressions, equations, formulae, inequalities, terms and factors. Substitute positive numbers into simple expressions and formulae to find the value of the subject.

Know and use the sum of the angles at a point on a line ( $180^{\circ}$ ).
Use the standard conventions for labelling and referring to the sides and angles of triangles. Know the basic properties of isosceles, equilateral and right-angled triangles. Know the basic properties of the square, rectangle, parallelogram, trapezium, kite and rhombus. Identify reflection and rotation symmetries of triangles and
quadrilaterals.
Know and use the sum of the interior angles of a triangle ( $180^{\circ}$ ).

## Fractions and Decimals

 Express a simple fraction as a terminating decimal or vice versa.
## Convert between

 fractions, decimals and percentages.Understand and use place value in decimals.

Order integers, fractions, decimals and percentages.

Add, subtract, multiply and decimals without a calculator.

Divide a decimal by a whole number.

Recognise sequences of triangular, square and cube numbers and simple arithmetic progressions. Recognise sequences presented diagrammatically and tabulate results. Find a position-to-term rule for simple arithmetic sequences algebraically and describe more complex sequences in words.

Functions, Graphs and Gradients Interpret simple expressions as functions with inputs and outputs.

Work with $x$ - and $y$ coordinates in all four quadrants. Use tables of values to plot graphs of linear functions.
Use tables of values to plot graphs of quadratic functions.

Find and interpret the gradient and intercept of straight lines, graphically and from using
$y=m x+c$.
Understand the relationship between gradient and ratio.

2D and 3D Shapes Know and use the terms for 2D and 3D shapes.

Estimate or check, without a calculator, the result of a calculation by using suitable approximations.

## Ratio and Proportion

Find the ratio of
quantities in the form $a: b$
and simplify.
Find the ratio of
quantities where the parts are given in different units.
Find the ratio of quantities in the form $1: n$.

Split a quantity into two parts, given the ratio of the parts.
Express the division of a quantity into two parts as a ratio.

Calculate one quantity from another, given the ratio of the two quantities.
Interpret a ratio of two parts as a fraction of a whole.

## Transformations

Reflect a simple shape in a given mirror line.


Apply decimal multipliers value problems.
Apply decimal multipliers solve simple interest and depreciation problems, including multiple and partial time periods.

Perimeter, Area and

## Volume

perimeter of rectilinear shapes.
Apply perimeter formulae
in calculations involving
the perimeter of

Know and apply the formulae for the area of rectangles, right angled triangles and parallelogram. d apply the formula for the area of a

Calculate the area of a

Calculate the surface area of cuboids and composite prisms. cuboids and other righ prisms.

## Work out missing

polyhedron, given the surface area or volume of the polyhedron.
instance through incorrect scales or labels alculate the mean, mode, median and range Find the modal class, and calculate estimates of the range, mean and median for

Use and convert simple compound units (e.g. for speed, rates of pay and unit pricing)
Know and apply standard formulae:
speed $=$ distance $\div$ time, density $=$ mass $\div$ volume



|  | 7) Use index notation to express $3 \times 3 \times 3 \times 3 \times 3$. <br> 8) Express 60 as a product of prime factors. | 3) Write 2 days as a fraction of one week. <br> 4) Calculate $0.2 \times 0.3$. | 2) The first five terms of an arithmetic sequence are $2,9,16,23$ and 30 . <br> Find, in terms of $n$, an expression for the $n$th term of this sequence. <br> 3) (a) What is the name of the solid shape? <br> (b) Write down the number of vertices. | 4) Rotate the shape below $180^{\circ}$ about the point $(3,1)$. | 4) Work out the total surface area of the cuboid below: <br> 5) The radius of a circle is 9.7 cm . Work out the area of the circle. | 2) A car travels 60 miles in 30 minutes. Calculate the average speed of the car. <br> 3) A car travels at a speed of 50 mph for 4 hours. Calculate the distance travelled. |
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| Assessment topics | Mini assessments of all topics | Mini assessments End of term tests | Mini assessments of all topics | Mini assessments End of term tests | Mini assessments of all topics | Mini assessments End of term tests |
| Cross curricular links/ Character Education | Computing - use of formulae (coding), substitution (CAS system) <br> History - the history of number (zero and negative numbers) <br> MFL - mathematical vocabulary | Music - equivalent fractions (rhythm) <br> History - angles (origins) <br> DT - angles (constructions) | Computing - generating terms in a sequence (programming), linear graphs (GeoGebra) <br> History - sequences <br> (Fibonacci) <br> Design Technology properties of 2D and 3D shapes (structures), plans and elevations | Art - transformations (patterns), equivalent ratios (mixing colours) <br> Geography - scales (map scales) <br> Design Technology measure and construction (scale drawings), scale and scale factors (models) <br> Food - scale (recipes) | Food - percentages (healthy eating) <br> Design Technology - area (constructions) | Music - compound units (tempo) <br> Geography - categorical and numerical data (survey outcomes), representing data, interpreting data, bivariate data <br> History - measure (origins) |

