The Piggott School: Charvil Primary



'Go and do Likewise' Luke 10:25, -37 The Parable of the Good Samaritan We live with love and compassion, seeking help in times of need

Curriculum Map: Maths Year 2

Long Term Plan

Autumn	Spring	Summer
Investigating Number Systems	Reasoning with Measures	Visualising Shape
Pattern Sniffing	Discovering Equivalence	Exploring Change
Solving Calculation Problems	Reasoning and Fractions	Proportional Reasoning
Generalising Arithmetic	Solving Number Problems	Describing Position
Exploring Shape	Investigating Statistics	Measuring and Estimating

Content Declarative Knowledge 'I know' and Skills Procedural Knowledge 'I know how to'

Number				Measurement	Geometry		Statistics
Number and Place Value	Addition and Subtraction	Mulitplication and Division	Fractions, Decimals & Percentages		Properties of Shapes	Position & Direction	
count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and	solve problems with addition and subtraction: - using concrete	recall and use multiplication and division facts for the 2, 5 and 10	recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4 of a	choose and use appropriate standard units to estimate and measure	identify and describe the properties of 2-D shapes, including the	order and arrange combinations of mathematical objects in patterns	interpret and construct simple pictograms, tally charts, block
backward	objects and pictorial representations, including those involving numbers, quantities and measures	multiplication tables, including recognising odd and even numbers	length, shape, set of objects or quantity	length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest	number of sides and line symmetry in a vertical line	and sequences	diagrams and simple tables

	- applying their increasing knowledge of mental and written methods			appropriate unit, using rulers, scales, thermometers and measuring vessels			
recognise the place value of each digit in a two-digit number (tens, ones)	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100	calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs	write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of 2/4 and 1/2	compare and order lengths, mass, volume/capacity and record the results using >, < and =	identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces	use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti- clockwise)	ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity
identify, represent and estimate numbers using different representations, including the number line	add and subtract numbers using concrete objects, pictorial representations, and mentally, including: - a two-digit number and ones - a two-digit number and tens - two two-digit numbers	show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot		recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value	identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]		ask and answer questions about totalling and comparing categorical data

	- adding three one- digit numbers				
compare and order numbers from 0 up to 100; use <, > and = signs	show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot	solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts	find different combinations of coins that equal the same amounts of money	compare and sort common 2-D and 3- D shapes and everyday objects	
read and write numbers to at least 100 in numerals and in words	recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.		solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change		
use place value and number facts to solve problems			compare and sequence intervals of time		
			tell and write the time to five minutes, including quarter past/to the hour and		

		draw the hands on a clock face to show these times		
		know the number of minutes in an hour and the number of hours in a day.		

<u>Vocabulary</u>

Number and place value	Measure	Geometry (position and direction)	Geometry (properties of shape)	Fractions	Data/statistics	General/problem solving
Numbers to one hundred Hundreds Partition, recombine Hundred more/less	Quarter past/to m/km, g/kg, ml/l Temperature (degrees)	Rotation Clockwise, anticlockwise Straight line Ninety degree turn, right angle	Size Bigger, larger, smaller Symmetrical, line of symmetry Fold Match Mirror line, reflection	Three quarters, one third, a third Equivalence, equivalent	Count, tally, sort Vote Graph, block graph, pictogram, Represent Group, set, list, table Label, title	Predict Describe the pattern, describe the rule Find, find all, find different Investigate
			Pattern, repeating pattern		Most popular, most common, least popular, least common	

<u>Vocabulary</u>

Number and place value	Addition and subtraction	Multiplication and division	Measure	Geometry (position and direction)	Geometry (properties of shape)	Fractions	General/problem solving
Greater, lesser Pair Units, ones, tens Ten more/less	Number bonds Inverse Near double Difference between	Once, twice, three times, five times Count in tens (forwards from/ backwards from) How many	Midnight Now, soon, early, late Quick, quicker, quickly, fast, slow, slower Old, older, oldest, new, newer, newest	Position Around Opposite Apart Between, edge, centre	Group Hollow Point, pointed Edge	Equal parts, four equal parts Two halves A quarter, two quarters	Place, fit Arrange, rearrange Change, change over Split, separate Carry on, continue, repeat
Figure(s) Compare (In) order/a different order Above, below	How many fewer isthan? How much less is?	times? Lots of, groups of Multiple of, times, multiply, multiply by Repeated addition Array, row, column Group in twos, threes, etc. Equal groups of Divided by, left, left over	Takes longer, takes less time Hour, o'clock, half past Watch, hands How long ago? How long will it be to? How long will it take to? How often? Always, never, often, sometimes, usually Once, Twice First, second, third, etc	Corner Direction Journey Left, right Across Near Along To, from Movement Whole turn, half turn Stretch, bend			Choose, collect Record, trace, copy, complete, finish, end Fill in, shade, colour, tick, cross, draw, draw a line between, join (up), arrow Answer, check same number(s)/different number(s)/missing number(s) Number facts Abacus, rods Best way, another way