The Piggott School: Charvil Primary

'Go and do Likewise' Luke 10:25, -37 The Parable of the Good Samaritan We live with love and compassion, seeking help in times of need

## Curriculum Map: Maths Year 4

Long Term Plan

| Autumn | Spring | Summer |
| :---: | :---: | :---: |
| Investigating Number Systems | Reasoning with Measures | Visualising Shape |
| Pattern Sniffing | Discovering Equivalence | Exploring Change |
| Solving Calculation Problems | Reasoning and Fractions | Proportional Reasoning |
| Generalising Arithmetic | Solving Number Problems | Describing Position |
| Exploring Shape | Investigating Statistics | Measuring and Estimating |

Content Declarative Knowledge 'I know' and Skills Procedural Knowledge ‘I know how to’

| Number |  |  |  | Measurement | Geometry |  |  | Ratio \& Proportion | Algebra |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Number and Place Value | Addition and Subtraction | Multiplication and Division | Fractions, Decimals \& Percentages |  | Properties of Shapes | Position \& Direction |  |  |  |
| count in multiples of 6, 7, 9,25 and 1000 | add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate | recall <br> multiplication <br> and division <br> facts for <br> multiplication <br> tables up to $12 \times$ <br> 12 | recognise and show, using diagrams, families of common equivalent fractions | Convert between different units of measure [for example, kilometre to metre; hour to minute] | compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes | describe positions on a 2D grid as coordinates in the first quadrant | interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs |  |  |


| find 1000 more or less than a given numberr | estimate and use inverse operations to check answers to a calculation | use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1 ; multiplying together three numbers | count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten | measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres | identify acute and obtuse angles and compare and order angles up to two right angles by size | describe movements between positions as translations of a given unit to the left/right and up/down | solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| count <br> backwards through zero to include negative numbers | solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why | recognise and use factor pairs and commutativity in mental calculations | solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including nonunit fractions where the answer is a whole number | find the area of rectilinear shapes by counting squares | identify lines of symmetry in 2-D shapes presented in different orientations | plot specified points and draw sides to complete a given polygon |  |  |  |
| recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones) |  | multiply twodigit and threedigit numbers by a one-digit number using formal written layout | add and subtract fractions with the same denominator | estimate, compare and calculate different measures, including money in pounds and pence | complete a simple symmetric figure with respect to a specific line of symmetry |  |  |  |  |


| order and compare numbers beyond 1000 | solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to $m$ objects | recognise and write decimal equivalents of any number of tenths or hundredths | read, write and convert time between analogue and digital 12- and 24-hour clocks |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| identify, represent and estimate numbers using different representations |  | recognise and write decimal equivalents to $1 / 4,1 / 2,3 / 4$ | solve problems involving <br> converting from hours to minutes; minutes to seconds; years to months; weeks to days |  |  |  |  |  |
| round any number to the nearest 10, 100 or 1000 |  | find the effect of dividing a oneor two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths |  |  |  |  |  |  |


| solve number and practical problems that involve all of the above and with increasingly large positive numbers |  |  | round decimals with one decimal place to the nearest whole number |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value |  |  | compare numbers with the same number of decimal places up to two decimal places |  |  |  |  |  |  |
|  |  |  | solve simple measure and money problems involving fractions and decimals to two decimal places |  |  |  |  |  |  |

## Vocabulary

| Number and place value | Multiplication and division | Measure | Geometry (position and direction) | Geometry (properties of shape) | Fractions and decimals | Data/statistics |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Tenths, hundredths <br> Decimal (places) <br> Round (to nearest) <br> Thousand more/less <br> than <br> Negative integers <br> Count through zero <br> Roman numerals (Ito C) | Multiplication facts (up to $12 \times 12$ ) <br> Division facts <br> Inverse <br> Derive | Convert | Coordinates <br> Translation <br> Quadrant <br> X -axis <br> Y-axis <br> Perimeter and area | Quadrilaterals <br> Triangles <br> Right angle, acute and obtuse angles | Equivalent decimals and fractions | Continuous data Line graph |

